#### Discrete logarithm problem VIII Summary of DL systems

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2MMC10 - Cryptology

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Breaking DLP costs  $O(\sqrt{\ell})(\log n)^{O(1)}$  bit operations.

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Remember? Warning #1: Many *p* are unsafe! (from ecc-2.pdf, talking about the clock group)

The clock over  $\mathbf{F}_p$  has

• p+1 points for  $p \equiv 3 \mod 4$ ,

• p-1 points for  $p \equiv 1 \mod 4$ .

Thus clock over  $\mathbf{F}_{17}$  has  $16 = 2^4$  points, very weak DLP. Fermat  $p = 2^{2^m} + 1$  & Mersenne  $p = 2^m - 1$  primes have weak clock DLP.

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Similar story for elliptic curves, but no general statements on group order. Important to count points to avoid hitting weak group orders n.

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Thus, compute  $a_i, b_i, c_i$  for smallest prime  $p_i$ .

- If  $c_i \neq a_i b_i \mod p_i$  we know this is not a valid DH triple.
- Else try next larger prime, or p<sup>2</sup><sub>i</sub>, or accept higher risk of false positive and output that it is a valid DH triple.

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Example:  $p_i = 2$ . Trivial DLPs, correct with 3/4 probability. Advantage over guessing: 1/4. For DDHP to be hard make sure *n* is prime.

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