

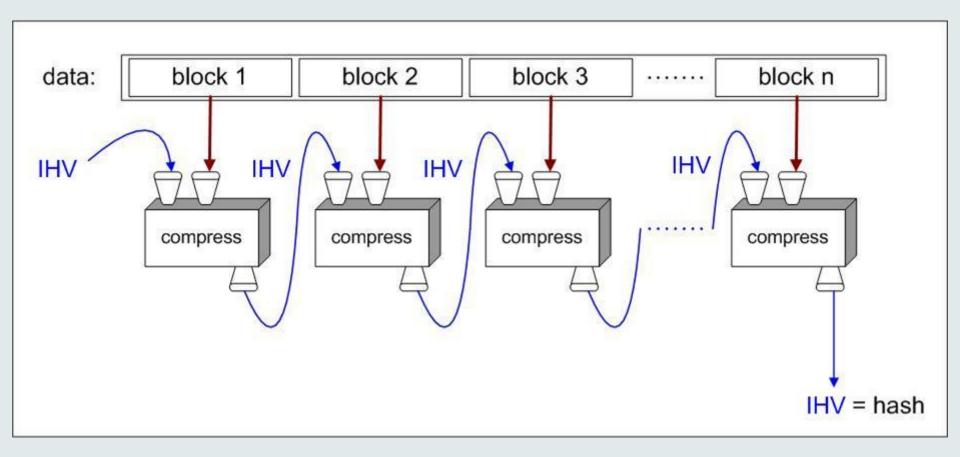
#### Cryptographic Hash Functions Part II

**Cryptography 1** 

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# hash function design - iterated compression





# Merkle-Damgård construction

- assume that message *m* can be split up into blocks
  *m*<sub>1</sub>, ..., *m*<sub>s</sub> of equal block length *r*
  - most popular block length is r = 512
- compression function:  $CF : \{0,1\}^n \ge \{0,1\}^n \rightarrow \{0,1\}^n$
- *intermediate hash values* (length *n*) as *CF* input *and* output
- message blocks as second input of CF
- start with fixed initial *IHV*<sub>0</sub> (a.k.a. *IV* = *initialization vector*)
- iterate CF:  $IHV_1 = CF(IHV_0, m_1)$ ,  $IHV_2 = CF(IHV_1, m_2)$ , ...,  $IHV_s = CF(IHV_{s-1}, m_s)$ ,
- take  $h(m) = IHV_s$  as hash value
- advantages:
  - this design makes *streaming* possible
  - hash function analysis becomes compression function analysis
  - analysis easier because domain of *CF* is finite



#### padding

- padding: add dummy bits to satisfy block length requirement
- non-ambiguous padding: add one 1-bit and as many
  0-bits as necessary to fill the final block
  - when original message length is a multiple of the block length, apply padding anyway, adding an extra dummy block
  - any other non-ambiguous padding will work as well



# Merkle-Damgård strengthening

- let padding leave final 64 bits open
- encode in those 64 bits the original message length
  - that's why messages of length ≥ 2<sup>64</sup> are not supported
- reasons:
  - needed in the proof of the Merkle-Damgård theorem
  - prevents some attacks such as
    - trivial collisions for random IV

 $- \text{ now } h(IHV_0, m_1 || m_2) = h(IHV_1, m_2)$ 

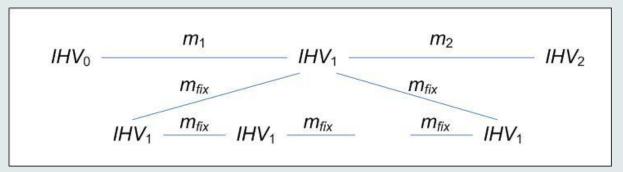
see next slide for more



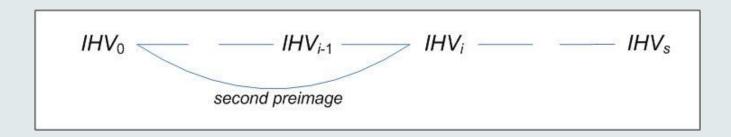
#### **continued**

fixpoint attack

fixpoint: *IHV*, *m* such that *CF*(*IHV*,*m*) = *IHV* 



long message attack



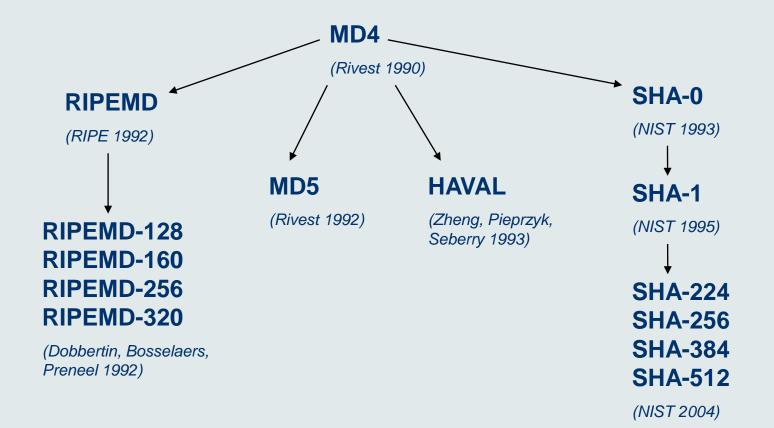


# compression function collisions

- collision for a compression function:  $m_1$ ,  $m_2$ , *IHV* such that  $CF(IHV, m_1) = CF(IHV, m_2)$
- pseudo-collision for a compression function:  $m_1$ ,  $m_2$ ,  $IHV_1$ ,  $IHV_2$ such that  $CF(IHV_1, m_1) = CF(IHV_2, m_2)$
- Theorem (Merkle-Damgård): If the compression function CF is pseudo-collision resistant, then a hash function h derived by Merkle-Damgård iterated compression is collision resistant.
  - Proof: Suppose  $h(m_1) = h(m_2)$ , then
    - If  $m_1$  and  $m_2$  same size: locate the iteration where the collision occurs
    - Else a pseudo collision for CF appears in the last blocks (cont. length)
- Note:
  - a method to find pseudo-collisions does not lead to a method to find collisions for the hash function
  - a method to find collisions for the compression function is almost a method to find collisions for the hash function, we 'only' have a wrong *IHV*



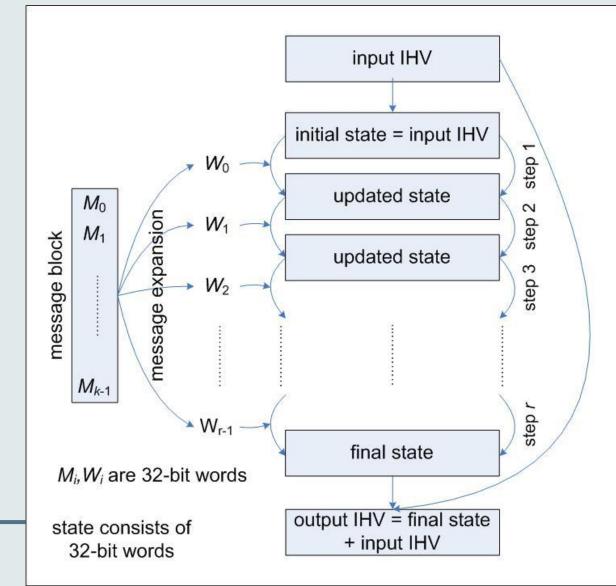
# the MD4 family of hash functions





# design of MD4 family compression functions

message block split into words message expansion input words for each step  $HV \rightarrow$  initial state each step updates state with an input word final state 'added' to IHV (feed-forward)





#### design details

- MD4, MD5, SHA-0, SHA-1 details:
  - 512-bit message block split into 16 32-bit words
  - state consists of 4 (MD4, MD5) or 5 (SHA-0, SHA-1) 32-bit words
  - MD4: 3 rounds of 16 steps each, so 48 steps, 48 input words
  - MD5: 4 rounds of 16 steps each, so 64 steps, 64 input words
  - SHA-0, SHA-1: 4 rounds of 20 steps each, so 80 steps, 80 input words
  - message expansion and step operations use only very easy to implement operations:
    - bitwise Boolean operations
    - bit shifts and bit rotations
    - addition modulo 2<sup>32</sup>
  - proper mixing believed to be cryptographically strong

#### message expansion

• MD4, MD5 use *roundwise permutation*, for MD5:

$$- W_0 = M_0, W_1 = M_1, \dots, W_{15} = M_{15},$$

- $W_{16} = M_1, W_{17} = M_6, ..., W_{31} = M_{12}$ , (jump 5 mod 16)
- $-W_{32} = M_5, W_{33} = M_8, ..., W_{47} = M_2$ , (jump 3 mod 16)
- $W_{48} = M_0, W_{49} = M_7, ..., W_{63} = M_9 \text{ (jump 7 mod 16)}$
- SHA-0, SHA-1 use recursivity
  - $W_0 = M_0, W_1 = M_1, ..., W_{15} = M_{15},$
  - SHA-0:  $W_i = W_{i-3}$  XOR  $W_{i-8}$  XOR  $W_{i-14}$  XOR  $W_{i-16}$  for i = 16, ..., 79
  - problem: *k*<sup>th</sup> bit influenced only by *k*<sup>th</sup> bits of preceding words, so not much diffusion
  - SHA-1:  $W_i = (W_{i-3} \text{ XOR } W_{i-8} \text{ XOR } W_{i-14} \text{ XOR } W_{i-16}) <<<1$ (additional rotation by 1 bit,

this is the only difference between SHA-0 and SHA-1)



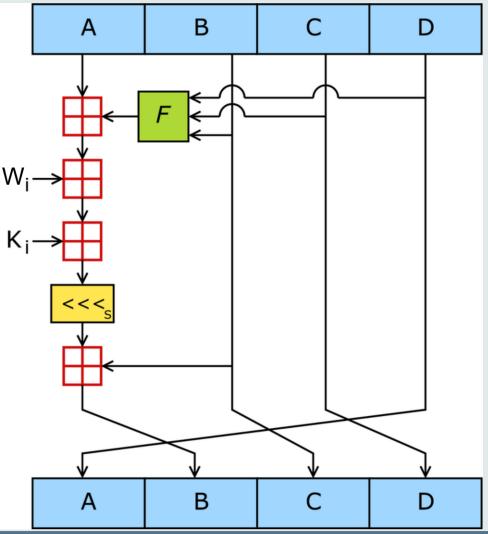
# Example: step operations in MD5

- in each step only one state word is updated
- the other state words are rotated by 1
- state update:

 $A' = B + ((A + f_i(B, C, D) + W_i + K_i) <<< s_i)$  $K_{ii}$ , s<sub>i</sub> step dependent constants, + is addition mod  $2^{32}$ , f<sub>i</sub> round dependend boolean functions:  $f_i(x, y, z) = xy OR(\neg x)z$  for i = 1, ..., 16, $f_i(x, y, z) = xz \ OR \ y(\neg z) \ for \ i = 17, ..., 32,$  $f_i(x,y,z) = x XOR y XOR z$  for i = 33, ..., 48, $f_i(x,y,z) = y XOR(y OR(\neg z))$  for i = 49, ..., 64,these functions are nonlinear, balanced, and have an avalanche effect



# step operations in MD5





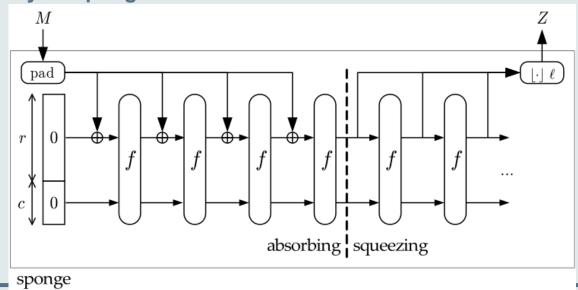
### provable hash functions

- people don't like that one can't prove much about hash functions
- reduction to established 'hard problem' such as factoring is seen as an advantage
- Example: VSH Very Smooth Hash
  - Contini-Lenstra-Steinfeld 2006
  - collision resistance provable under assumption that a problem directly related to factoring is hard
  - but still far from ideal
    - bad performance compared to SHA-256
    - all kinds of multiplicative relations between hash values exist
    - not post-quantum secure



#### **SHA-3 competition**

- NIST started in 2007 an open competition for a new hash function to replace SHA-256 as standard
- more than 50 candidates in 1<sup>st</sup> round
- Winner 2012: Keccak
  - Guido Bertoni, Joan Daemen, Michaël Peeters and Gilles Van Assche
  - "Family of Sponge Functions"





| Life cycles of popular cryptographic hashes (the "Breakout" chart)  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
|---|--|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| Function  | 1990   | 1991 | 1992 | 1993 | 1994 | 1995 | 1996 | 1997 | 1998 | 1999 | 2000 | 2001 | 2002 | 2003 | 2004 | 2005 | 2006 | 2007 | 2008 | 2009 | 2010 | 2011 | 2012 |
| Snefru  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| MD4   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| MD5   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| MD2   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| RIPEMD  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| HAVAL-128   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| SHA-0   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| SHA-1   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| RIPEMD-128  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| [1]   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| RIPEMD-160  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| SHA-2 family  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      | [2]  |      |      |      |      |      |
| SHA-3   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| (Keccak)  |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| Key Unbroken Weakened Broken Deprecated   |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| [1] Note that 12  | [1] Note that 128-bit hashes are at best 2^64 complexity to break; using a 128-bit hash is irresponsible based on sheer digest length. |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| [21 In 2007, the NIST launched the SHA_3 competition because "Although there is no specific reason to believe that a practical attack on any of the SHA_2 family of |  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |

[2] In 2007, the <u>NIST launched the SHA-3 competition</u> because "Although there is no specific reason to believe that a practical attack on any of the SHA-2 family of hash functions is imminent, a successful collision attack on an algorithm in the SHA-2 family could have catastrophic effects for digital signatures." One year later the first strength reduction was published.

The Hash Function Lounge has an excellent list of references for most of the dates. Wikipedia now has references to the rest.



#### **Collisions for MD5**

# **Example Hash-then-Sign in Browser**

| 🏉 Inloggen Rabo Inte   | ernetbankieren – Rabobank - Windows Internet E  | xplorer   |  |  |  |  |  |  |
|--|---|---|--|--|--|--|--|--|
| 😋 🔾 🗢 📥 ht   | tps://bankieren. <b>rabobank.nl</b> /klanten/   | 🔻 🔒 Rabobank Nederland [NL]   | 🖄 😽 🗙 🚼 Google   | Google 🔎 🔻                                       |  |  |  |  |
| 🚖 Favorites 🛛 🔛  | ▼ 📴 Outlook - hooghsja@h <i>ጅ</i> http://wr   | × Website Identification  | 👌 🔻 🖾 👻 🚍 🖶 👻 Page 🕶 Safet   | ▼ 🖃 🖶 ▼ Page ▼ Safety ▼ Tools ▼ 🔞 ▼ <sup>≫</sup> |  |  |  |  |
| Certificate  | ioggen n  | VeriSign has identified this site as:<br>Rabobank Nederland<br>Utrecht, Utrecht<br>NL                 |  |  |  |  |  |  |
| General Details Certification Path   |   | This connection to the server is encrypted.   |  |  |  |  |  |  |
| Show: <all></all>  | alleen in me  | Should I trust this site?   | Aanvragen  |  |  |  |  |  |
| Field Value  | de S-toets n  | View certificates   | UW PIN Heeft u geen toeg<br>Rabo Internetban   |  |  |  |  |  |
| Signature algorithm sha 1RSA<br>Signature hash algorithm sha 1<br>Signature hash algorithm VeriSign Clar<br>VeriSign Clar<br>Valid from woensdag 1<br>Valid to vrijdag 19 ju | 55 28 d8 bc 9a 82    E      ss 3 Extended Vali    eningnummer,      8 juli 2012 2:00:00    nummer      abobank.nl, Name    dom Reader      aats uw bankp    ruk op I (Inlog      bets uw pinco    de toegangsco | /IBAN Onthouden   | Met Rabo Internet<br>kunt u altijd via Ir<br>rekeningen inzien<br>transacties uitvoe | nternet uw<br>n en<br>Rabo<br>en<br>niet<br>: de |  |  |  |  |
| Edit Properties.<br>Learn more about <u>certificate details</u>  |   | als de adresregel begint met https://bankieren.ra<br>u de veiligheid van uw verbinding?<br>veiligheid | jbobank.nl/  |  |  |  |  |  |
|  |   |   |  |  |  |  |  |  |
| l<br>Done  |   |   | ternet I Protected Mode: On 🔗  | ৯ ় € 100% 👻                                     |  |  |  |  |



## Wang's attack on MD5

- two-block collision
  - for any input *IHV*, identical for the two messages i.e.  $IHV_0 = IHV_0'$ ,  $\Delta IHV_0 = 0$
  - *near-collision* after first block:  $IHV_1 = CF(IHV_0, m_1), IHV_1' = CF(IHV_0, m_1'),$ with  $\Delta IHV_1$  having only a few carefully chosen ±1s
  - full collision after second block:  $IHV_2 = CF(IHV_1, m_2), = CF(IHV_1', m_2'),$ i.e.  $IHV_2 = IHV_2', \Delta IHV_2 = 0$
- with *IHV*<sub>0</sub> the standard *IV* for MD5, and a third block for padding and MD-strengthening, this gives a collision for the full MD5



### chosen-prefix collisions

- latest development on MD5
- Marc Stevens (TU/e MSc student) 2006
  - paper by Marc Stevens, Arjen Lenstra and Benne de Weger, EuroCrypt 2007
- Marc Stevens (CWI PhD student) 2009
  - paper by Marc Stevens, Alex Sotirov, Jacob Appelbaum, David Molnar, Dag Arne Osvik, Arjen Lenstra and Benne de Weger, Crypto 2007
  - rogue CA attack



#### **MD5: identical IV attacks**

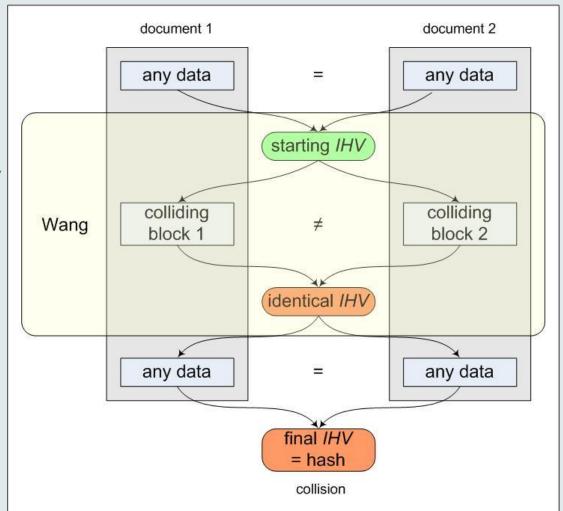
- all attacks following Wang's method, up to recently
- MD5 collision attacks work for any starting *IHV*

data before and after the collision can be *chosen at will* 

 but starting *IHV*s must be identical

data before and after the collision *must be identical* 

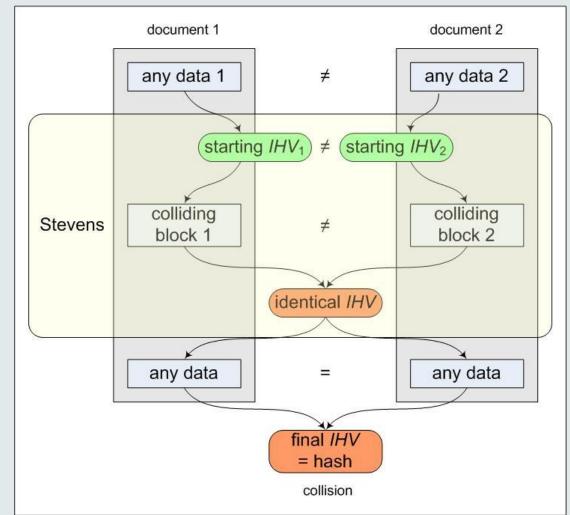
called random collision





#### **MD5: different IV attacks**

- new attack
  - Marc Stevens, TU/e
  - Oct. 2006
- MD5 collisions for any starting pair {*IHV*<sub>1</sub>, *IHV*<sub>2</sub>}
  - data before the collision needs not to be identical data before the collision can still be chosen at will, for each of the two documents data after the collision still must be identical
- called chosen-prefix collision





#### indeed that was not the end in 2008 the ethical hackers came by

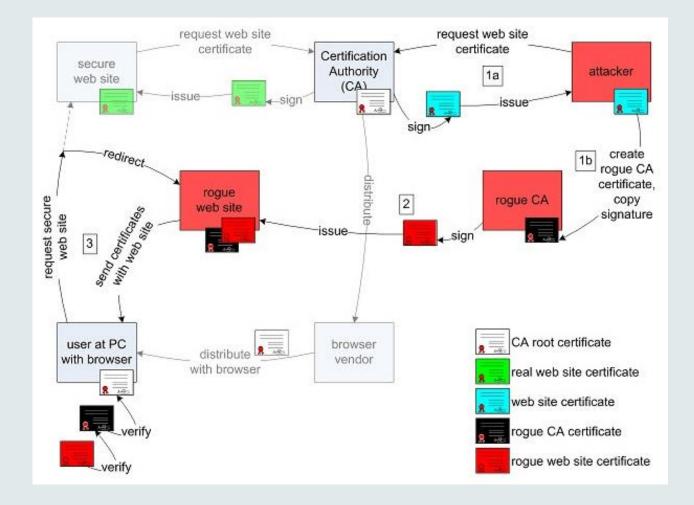
observation: commercial certification authorities still use MD5

idea: proof of concept of realistic attack as wake up call  $\rightarrow$  attack a real, commercial certification authority

purchase a web certificate for a valid web domain but with a "little tweak" built in prepare a rogue CA certificate with identical MD5 hash the commercial CA's signature also holds for the rogue CA certificate



# **Outline of the RogueCA Attack**





| legitimate website<br>certificate |                    | rogue CA certificate    |  |  |  |  |
|-----------------------------------|--------------------|-------------------------|--|--|--|--|
| serial number                     | ]                  | serial number           |  |  |  |  |
| commercial CA name                |                    | commercial CA name      |  |  |  |  |
| validity period                   |                    | validity period         |  |  |  |  |
|                                   | chosen prefixes    | rogue CA name           |  |  |  |  |
| domain name                       |                    | 1024 bit RSA public key |  |  |  |  |
| domain name                       |                    | v3 extensions           |  |  |  |  |
|                                   |                    | Subject = CA            |  |  |  |  |
| 2048 bit RSA public key           | collision bits     | tumor                   |  |  |  |  |
| v3 extensions                     | identical suffixes |                         |  |  |  |  |
| Subject = End Entity              |                    |                         |  |  |  |  |
| signature                         | ]                  | signature               |  |  |  |  |



### problems to be solved

predict the serial number predict the time interval of validity at the same time a few days before more complicated certificate structure "Subject Type" after the public key small space for the collision blocks is possible but much more computations needed not much time to do computations to keep probability of prediction success reasonable



# how difficult is predicting?

#### time interval:

CA uses automated certification procedure certificate issued exactly 6 seconds after click

| Approve ]

I Do Not Approve

#### serial number :

| Nov | 3 | 07: | 44:08        | 2008 | GMT | 643006       |
|-----|---|-----|--------------|------|-----|--------------|
| Nov | 3 | 07: | 45:02        | 2008 | GMT | 643007       |
| Nov | 3 | 07: | 46:02        | 2008 | GMT | 643008       |
| Nov | 3 | 07: | 47:03        | 2008 | GMT | 643009       |
| Nov | 3 | 07: | 48:02        | 2008 | GMT | 643010       |
| Nov | 3 | 07: | <b>49:02</b> | 2008 | GMT | 643011       |
| Nov | 3 | 07: | 50:02        | 2008 | GMT | 643012       |
| Nov | 3 | 07: | 51:12        | 2008 | GMT | 643013       |
| Nov | 3 | 07: | 51:29        | 2008 | GMT | 643014       |
| Nov | 3 | 07: | 52:02        | 2008 | GMT | have a guess |
|     |   |     |              |      |     |              |



#### the attack at work

# estimated: 800-1000 certificates issued in a weekend procedure:

- 1. buy certificate on Friday, serial number S-1000
- 2. predict serial number S for time T Sunday evening
- 3. make collision for serial number S and time T: 2 days time
- 4. short before *T* buy additional certificates until S-1
- 5. buy certificate on time *T*-6 hope that nobody comes in between and steals our serial number *S*



#### to let it work

cluster of >200 PlayStation3 game consoles (1 PS3 = 40 PC's)

complexity: 2<sup>50</sup> memory: 30 GB

 $\rightarrow$  collision in 1 day





#### **result**

success after 4th attempt (4th weekend)

purchased a few hundred certificates (promotion action: 20 for one price) total cost: < US\$ 1000



#### conclusion on MD5

- at this moment, 'meaningful' hash collisions are
  - easy to make
  - but also easy to detect
  - still hard to abuse realistically
- with chosen-prefix collisions we come close to realistic attacks
- to do *real* harm, second pre-image attack needed
  - real harm is e.g. forging digital signatures
  - this is not possible yet, not even with MD5
- More information: http://www.win.tue.nl/hashclash/



# **Questions?**



## proof of birthday paradox

probability that all k elements are distinct is

$$\prod_{i=0}^{k-1} \frac{t-i}{t} = \prod_{i=0}^{k-1} \left(1 - \frac{i}{t}\right) \le \prod_{i=0}^{k-1} e^{-\frac{i}{t}} = e^{-\sum_{i=0}^{k-1} \frac{i}{t}} = e^{-\frac{k(k-1)}{2t}}$$

and this is  $< \frac{1}{2}$  when  $k(k-1) > (2 \log 2)t$ ( $\approx k^2$ ) ( $\approx 1.4 t$ )