# Stream Ciphers and Block Ciphers

2MMC10 Cryptology - Fall 2015

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October 6th, 2015

#### Recall:

- Public-key crypto:
  - Pair of keys: public key for encryption, private key for decryption.



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#### Recall:

- Public-key crypto:
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- Symmetric-key crypto:
  - Same shared secret key for encryption and decryption.



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#### Recall:

- Public-key crypto:
  - Pair of keys: public key for encryption, private key for decryption.
- Symmetric-key crypto:
  - Same shared secret key for encryption and decryption.

What are the respective advantages, disadvantages, use-cases..?



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#### Stream Cipher vs. Block Cipher:

► Idea of a stream cipher: partition the text into small (e.g. 1bit) blocks; encoding of each block depends on the previous blocks.
→ A different "key" is generated for each block.



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#### Stream Cipher vs. Block Cipher:

- Idea of a stream cipher: partition the text into small (e.g. 1bit) blocks; encoding of each block depends on the previous blocks.
   → A different "key" is generated for each block.
- Idea of a block cipher: partition the text into "large" (e.g. 128bit) blocks; encode each block independently.
  - $\rightarrow$  The same "key" is used for each block.



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### Stream Ciphers:

- symmetric-key cipher,
- state-driven: operates on arbitrary message length,
- commonly used stream ciphers: A5/1 and A5/2 (GSM), RC4 (SSL, WEP), eSTREAM Project.



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   BC4 (SSL, WEP), eSTREAM Project.

Operate on an *internal state* which is updated after each block. Compute a *key stream* using the current state and the secret key. Encrypt the *message stream* with the *key stream* to a *cipher stream*.



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#### Synchronous Stream Ciphers:

Given key K and initial state  $\sigma_{-1}$ :

state: 
$$\sigma_i = f(\sigma_{i-1}, K)$$
 with next-state function f



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#### Synchronous Stream Ciphers:

Given key K and initial state  $\sigma_{-1}$ :

state:	$\sigma_i$	=	$f(\sigma_{i-1}, K)$	with next-state function $f$
key stream:	Zi	=	$g(\sigma_i, K)$	with key-stream function $g$



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#### Self-Synchronizing Stream Ciphers:

Given key K and initial state  $c_{-1} \dots c_{-t}$ : state:  $\sigma_i = (c_{i-1}, c_{i-2}, \dots c_{i-t})$ 



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### Block Ciphers:

- symmetric-key cipher,
- memoryless: operates on a fixed-length block size,
- ► commonly used block ciphers: DES, Triple-DES, AES.



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### Block Ciphers:

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- commonly used block ciphers: DES, Triple DES, AES.

An *n*-bit block cipher is a function  $E : \{0, 1\}^n \times \mathfrak{K} \to \{0, 1\}^n$ . For each fixed key  $K \in \mathfrak{K}$  the map

$$E_{\mathcal{K}}: \{0,1\}^n \to \{0,1\}^n, M \mapsto E_{\mathcal{K}}(M)$$

is invertible (bijective) with inverse  $E_{K}^{-1}: \{0,1\}^{n} \rightarrow \{0,1\}^{n}$ .

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#### Modes of Operation:

- electronic codebook (ECB) mode,
- cipher-block chaining (CBC) mode,
- cipher feedback (CFB) mode,
- output feedback (OFB) mode,
- counter (CTR) mode.



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### Electronic Codebook (ECB) Mode:

► Encryption: obtain ciphertext C<sub>1</sub>,..., C<sub>t</sub> as C<sub>i</sub> = E<sub>K</sub>(M<sub>i</sub>), i = 1...t



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### Electronic Codebook (ECB) Mode:

► Decryption: obtain plaintext M<sub>1</sub>,..., M<sub>t</sub> as M<sub>i</sub> = E<sup>-1</sup><sub>K</sub>(C<sub>i</sub>), i = 1...t





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### Electronic Codebook (ECB) Mode:

▶ Decryption: obtain plaintext M<sub>1</sub>,..., M<sub>t</sub> as



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### Properties of ECB:

- Considered insecure if applied to more than one block!
- Each block of ciphertext  $C_i$  depends only on message block  $M_i$ ,
- encryption and decryption can be performed in parallel,
- allows random read access for decryption,
- requires padding of input to a multiple of block size.



### Cipher-Block Chaining (CBC) Mode:

Use a (non-secret) initialization vector (IV) of length n bits.

• Encryption: obtain ciphertext  $C_1, \ldots, C_t$  as  $C_i = E_K(M_i \oplus C_{i-1}), i = 1 \ldots t, C_0 = IV$ 



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Use a (non-secret) initialization vector (IV) of length n bits.

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#### Properties of CBC:

- The last ciphertext block  $C_t$  depends all message blocks  $M_1, \ldots, M_t$ ,
- encryption can *not* be performed in parallel but decryption can,
- no random read access for decryption,
- requires padding of input to a multiple of block size.



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### Cipher Feedback (CFB) Mode:

Use a (non-secret) initialization vector (IV) of length n bits.

• Encryption: obtain ciphertext  $C_1, \ldots, C_t$  as  $C_i = E_K(C_{i-1}) \oplus M_i, i = 1 \ldots t, C_0 = IV$ 



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### Properties of CFB:

- The last ciphertext block  $C_t$  depends all message blocks  $M_1, \ldots, M_i$ ,
- encryption can not be performed in parallel but decryption can,
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- does not require padding of plaintext.
- Two messages encrypted with the same key must use a different IV!



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### Output Feedback (OFB) Mode:

Use a (non-secret) initialization vector (IV) of length n bits.

• Encryption:

obtain ciphertext  $C_1, \ldots, C_t$  as

$$C_i = O_i \oplus M_i, \ i = 1 \dots t, \ O_i = E_{\mathcal{K}}(O_{i-1}), \ O_0 = IV$$



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# **Modes of Operation**

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## Properties of OFB:

- Each block of ciphertext  $C_i$  depends only on message block  $M_i$ ,
- encryption and decryption can not be performed in parallel,
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# **Modes of Operation**

# Counter (CTR) Mode:

Use a (non-secret) initialization vector (IV) of length n bits.

• Encryption:

obtain ciphertext  $C_1, \ldots, C_t$  as

$$C_i = E_\mathcal{K}(N_i) \oplus M_i, \ i = 1 \dots t, \ N_i = N_{i-1} + 1 \mod 2^n, \ N_0 = IV$$



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# **Modes of Operation**

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## Properties of CTR:

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#### Most widely used modes are CBC and CTR.



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- shorter keylength (56bit instead of 64bit),
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New S-boxes are stronger than the original S-boxes.



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   Mai Pub Crit mod
   "NSA worked closely with IBM to strengthen the algorithm against all except brute force attacks and to strengthen substitution tables, called Sboxes. Conversely, NSA tried to convince IBM to reduce the length of the key from 64 to 48 bits. Ultimately they compromised on a 56-bit key."

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- May 2005: NIST withdraws FIPS 46-3.



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- Nov. 2008: The successor of COPACOBANA, the RIVYERA machine reduces the average time to less than one single day.



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## Overall structure:

DES uses a 64-bit key with 8 parity bits, hence effectively 56-bits.

- ► Key schedule: Expand 56-bit key into 16 subkeys.
- Message processing: en-/decode message in 16 rounds.



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# **DES: Key Schedule**









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# DES: Message En-/decoding





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# DES: Message En-/decoding







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# DES: Message En-/decoding

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#### DES is broken!

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There are attacks with lower complexity than brute force but those require a large amount of known plaintext-ciphertext pairs.



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Still, DES is broken!



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#### Algorithm of Triple DES:

Use three 56-bit keys  $k_0$ ,  $k_1$ , and  $k_2$ .



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Stream Ciphers and Block Ciphers
# An Example for Block Ciphers: Triple DES

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# An Example for Block Ciphers: Triple DES

### Algorithm of Triple DES:

Use three 56-bit keys  $k_0$ ,  $k_1$ , and  $k_2$ .

- Encryption:  $C = E_{k_2}(D_{k_1}(E_{k_0}(M)))$
- Decryption:  $M = D_{k_0}(E_{k_1}(D_{k_2}(C)))$

# Keying Options:

- All three keys are independent and different,
- $k_0 = k_2$ , and  $k_1$  is different,
- $k_0 = k_1 = k_2$  (fallback to DES for backward compatibility).



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# Limited Security!

- Option 1 provides about 112-bits of security.
- Option 2 provides about 80-bits of security.
- Option 3 does not provide security.



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Stream Ciphers and Block Ciphers

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  - MARS (IBM),
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- April 2000: AES3 conference.
- ▶ October 2<sup>nd</sup>, 2000: NIST announces Rijndael as winner.



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#### Parameters:

- fixed block size of 128bit,
- ▶ variable key size (in bits): AES-128, AES-192, AES-256.

### Animation:

http://poincare.matf.bg.ac.rs/~ezivkovm/nastava/rijndael\_ animacija.swf



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# Rijndael S-box:

For y in 
$$GF(2^8) = GF(2)[x]/(x^8 + x^4 + x^3 + x + 1)$$
 compute

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & | \\ z_3 \\ z_4 \\ 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & | \\ z_5 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & | \\ z_7 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ z_1 \\ z_2 \\ z_3 \\ z_4 \\ 1 \\ 0 \\ z_6 \\ z_7 \end{bmatrix}$$

with  $z = y^{-1}$ .

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### Rijndael S-box:

	0	1	2	3	4	5	6	7	8	9	a	b	с	d	е	f
00	63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76
10	ca	82	c9	7d	fa	59	47	fO	ad	d4	a2	af	9c	a4	72	c0
20	b7	fd	93	26	36	3f	f7	сс	34	a5	e5	f1	71	d8	31	15
30	04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75
40	09	83	2c	1a	1b	6e	5a	a0	52	Зb	d6	b3	29	e3	2f	84
50	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf
60	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	Зc	9f	a8
70	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2
80	cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73
90	60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db
a0	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79
b0	e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08
c0	ba	78	25	2e	1c	a6	b4	c6	e8	dd	74	1f	4b	bd	8b	8a
d0	70	Зe	b5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e
e0	e1	f8	98	11	69	d9	8e	94	9b	1e	87	e9	ce	55	28	df
fO	8c	a1	89	0d	bf	e6	42	68	41	99	2d	0f	b0	54	bb	16



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Optimizations for 32-bit Architectures:

• Lookup tables  $T_0, \ldots, T_3$  combining all steps.



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- Theoretical attacks reduce security of AES-128 to 2<sup>126.1</sup>.
- Cache-timing attacks are practical attacks but require precise timing measurements.
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#### High-Speed Implementations:

- NaCl: http://nacl.cr.yp.to/features.html
- http://cryptojedi.org/crypto/index.shtml#aesbs



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